

UNITED SCORING SYSTEM

2026 INTERNATIONAL LEVEL 1 SCORE SHEET

BUILDING JUDGE	TOTAL	DIFFICULTY/ SCORE	EXECUTION	DRIVERS
STUNT	11.5	6.0	4.0	1.5
PYRAMID	9.5	5.5	4.0	

TUMBLING JUDGE	TOTAL	DIFFICULTY/ SCORE	EXECUTION	DRIVERS
STANDING TUMBLING	6.5	2.0	4.0	0.5
RUNNING TUMBLING	6.5	2.0	4.0	0.5
JUMPS	4.0	2.0	2.0	

OVERALL JUDGE	TOTAL	DIFFICULTY/ SCORE	EXECUTION
DANCE	2.0	1.0	1.0
FORMATIONS & TRANSITIONS	2.0	2.0	

ALL CATEGORY JUDGES	TOTAL	DIFFICULTY/ SCORE
ROUTINE CREATIVITY (Average of 3 category judges)	2.0	2.0
SHOWMANSHIP (Average of 3 category judges)	2.0	2.0

TOTAL	46.0
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BUILDING JUDGE	TOTAL	DIFFICULTY/ SCORE	EXECUTION	DRIVERS
STUNT	11.5	6.0	4.0	1.5
PYRAMID	9.5	5.5	4.0	
TOSESSES	4.0	2.0	2.0	

TUMBLING JUDGE	TOTAL	DIFFICULTY/ SCORE	EXECUTION	DRIVERS
STANDING TUMBLING	6.5	2.0	4.0	0.5
RUNNING TUMBLING	6.5	2.0	4.0	0.5
JUMPS	4.0	2.0	2.0	

OVERALL JUDGE	TOTAL	DIFFICULTY/ SCORE	EXECUTION
DANCE	2.0	1.0	1.0
FORMATIONS & TRANSITIONS	2.0	2.0	

ALL CATEGORY JUDGES	TOTAL	DIFFICULTY/ SCORE
ROUTINE CREATIVITY (Average of 3 category judges)	2.0	2.0
SHOWMANSHIP (Average of 3 category judges)	2.0	2.0

TOTAL	50.0
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UNITED SCORING SYSTEM

2026 INTERNATIONAL NON-TUMBLING SCORE SHEET

BUILDING JUDGE	TOTAL	DIFFICULTY/ SCORE	EXECUTION	DRIVERS
STUNT	11.5	6.0	4.0	1.5
PYRAMID	9.5	5.5	4.0	
TOSES	4.0	2.0	2.0	

TUMBLING JUDGE	TOTAL	DIFFICULTY/ SCORE	EXECUTION
JUMPS	4.0	2.0	2.0

OVERALL JUDGE	TOTAL	DIFFICULTY/ SCORE	EXECUTION
DANCE	2.0	1.0	1.0
FORMATIONS & TRANSITIONS	2.0	2.0	

ALL CATEGORY JUDGES	TOTAL	DIFFICULTY/ SCORE
ROUTINE CREATIVITY (Average of 3 category judges)	2.0	2.0
SHOWMANSHIP (Average of 3 category judges)	2.0	2.0

TOTAL	37.0
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